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Frank Miller's Sin City: The Making of the Movie

Frank Miller, Robert Rodriguez
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Frank Miller, Robert Rodriguez : Frank Miller's Sin City: The Making of the Movie before purchasing it in order to gage whether or not it would be worth my time, and all praised Frank Miller's Sin City: The Making of the Movie:

0 of 0 people found the following review helpful. Not badBy -JPWould have like to have seen more photos in the book, but it was interesting to see how they set up some of the scenes. For a movie that was that heavy in CGI, would have like to have seen more "tricks" of how they did things.Not bad, though, if you can get it at a good price.0 of 0 people found the following review helpful. Great CollectibleBy CustomerThis is a really great insight into how Frank Miller's Sin City made it to the big screen. Lots of behind the scenes photos and the entire script. Great for any fan of the film!0 of 0 people found the following review helpful. Fabulous Insight into the Making of the FilmBy Hengky TanoyoThis book's a prefect exmample of how a "making of ..." book should be written. It's choke full of conceptual designs, screen tests, screen shots, comaprison between the comic books and the film's visuals. Plus the script. I find it extremely worth the price. If you are a fan of movies with great visuals and comic book-based movies, this one is a can't miss.

Director Robert Rodriguez teams with comic book legend Frank Miller to bring the acclaimed comic book series to the screen.

From BooklistA film noir updated for the digital age, Sin City is a fetishistically faithful big-screen rendition of Miller's hardboiled graphic novels. Film director Rodriguez was so intent on capturing the distinctive visual look of Miller's art that he insisted, against the objections of the Director's Guild of America, on the writer-artist getting co-director billing. An all-star cast, including Bruce Willis and Benicio Del Toro, was shot against a green screen and

inserted into digitally created settings, which permitted exact fidelity to Miller's graphics. This attractively designed book publishes Rodriguez' screenplay adaptation, accompanied by corresponding comics panels and production shots to reveal how closely the film hews to its inspiration. Also featured are commentary by Rodriguez and Miller, interviews with cast and crew, conceptual designs and other artwork, and sections on costumes and the cars in the film. The moguls expect crowds in Kill Bill, if not Pulp Fiction, numbers, and many of those viewers will be the sort of obsessive, repeat-viewing fanatics who will seek out this hardcover geeks' guide. Gordon Flagg Copyright American Library Association. All rights reserved