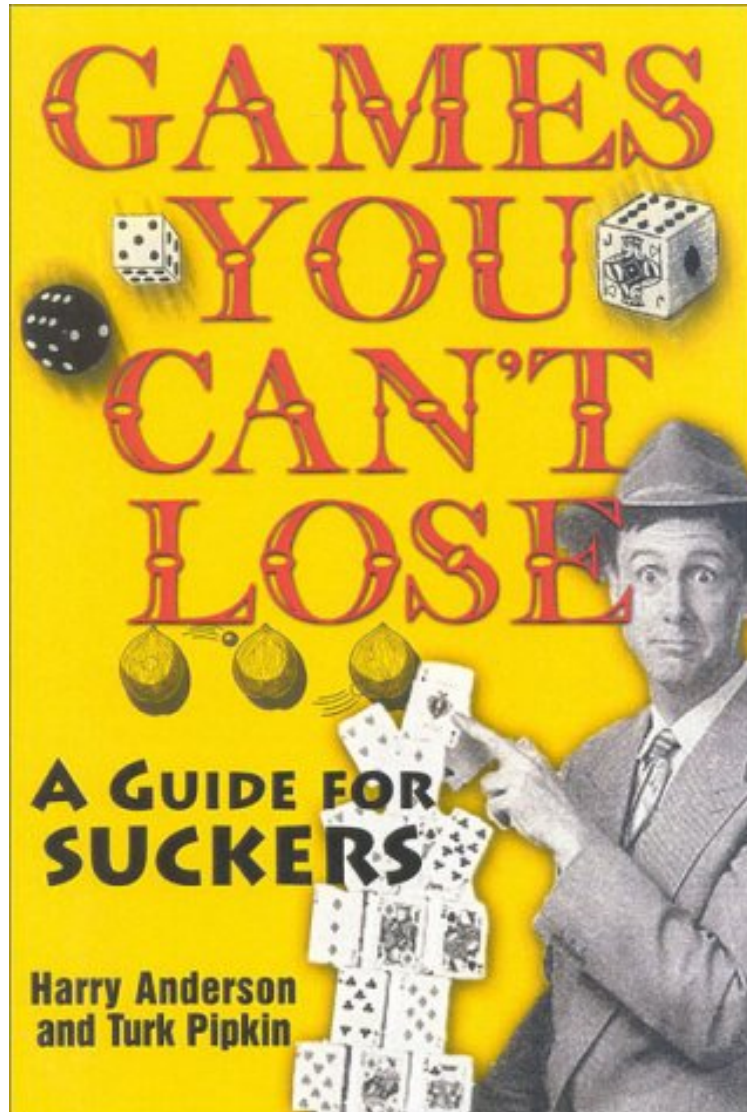


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Games You Can't Lose: A Guide for Suckers

Harry Anderson

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Harry Anderson : Games You Can't Lose: A Guide for Suckers before purchasing it in order to gage whether or not it would be worth my time, and all praised Games You Can't Lose: A Guide for Suckers:

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actual games you can't lose. In fact, it gives more coverage to games you cannot win. I was hoping for a book on what Harry Anderson calls "Cunning Stunts" but there are only a few in the book and a couple of those require cheating. On the other hand, if you think you can win at a casino or at 3 card monte, this book is a fun and simple way to show you just how wrong you are and will easily save you twice what you pay for it. 0 of 0 people found the following review helpful. Great book By Richard Checansky Great book Harry the hat have a interesting perspective. Every magician should have it in their collection. Good work i

Here in this funny, insightful and deliciously wicked book Harry Anderson unveils the tricks behind cons, swindles, and wagers that separate fools and their money in streets, bars, carnivals, casios and racetracks every day.

Excerpt. Reprinted by permission. All rights reserved. CUNNING STUNTS HOOK, LINE AND SINKER I am sitting one day in a local beanery with the old thinkin' hat on as usual-when a very rewarding-type scheme enters my noggin. Lately, I am frequently noticing that my growing reputation as a notorious sort of character is making the suckers extremely suspicious of even my most honest intentions. I ask one guy for a light and he clamps his hand over his wallet and runs away screaming. Obviously, the word is out that I will be clever in ways they have never dreamed of and that I will not hesitate one bit to take monetary advantage of the situation. That's right, I been rippin' 'em off something fierce, which is causing John Q. Public to avoid me like a mongrel avoids the dogcatcher. Mayhap it is time to turn from fleecing the sheep to tending them. I think. I am not the only wolf out there. And someone has to give the suckers a more or less fair shake. It is soon my resolve to grasp one of the less intelligent of the flock and become his professor. How should I put it? To teach him a thing or two. And if the everlovin' reader, in the process, learns a little about the fine art of games and gaming, all the better. Thirsty and anxious to embark upon my plan, all I need is a short drink and a ripe sucker. That's easy because the quickest way to get a drink is to find a sucker. And in this joint, as in most bars, there's more suckers than ice cubes.