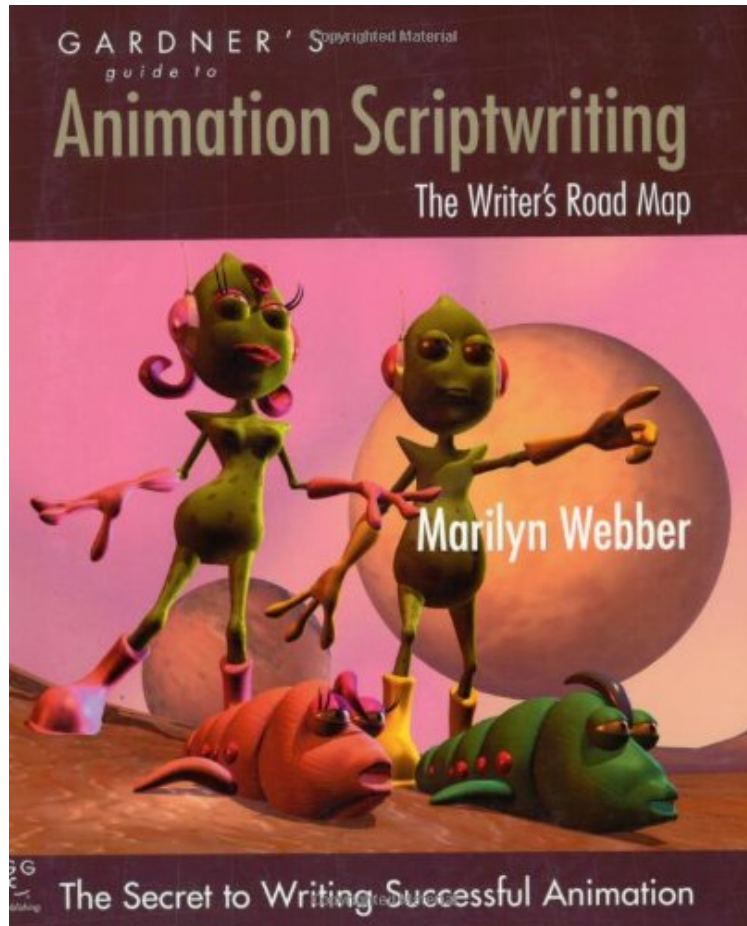


(Download free pdf) Gardner's Guide to Animation Scriptwriting: The Writer's Road Map (Gardner's Guide series)

## Gardner's Guide to Animation Scriptwriting: The Writer's Road Map (Gardner's Guide series)

Marilyn Webber

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**Marilyn Webber : Gardner's Guide to Animation Scriptwriting: The Writer's Road Map (Gardner's Guide series)** before purchasing it in order to gage whether or not it would be worth my time, and all praised Gardner's Guide to Animation Scriptwriting: The Writer's Road Map (Gardner's Guide series):

5 of 5 people found the following review helpful. Complete cartoon-writing reference guide - Amazing! By Bradley J. Krause I knew that scriptwriting was formulaic, with lots of rules about what should happen at what page and all of the structural details. But this book plots out exactly what a cartoon should do! From the general outline to the set-in-stone types of humor. Who knew that anyone had codified all this stuff! It's all here, from the Flintstones to South Park. This is how it's done. Far from being confining, I'm finding that reading and re-reading this tome (easy to read tome!) is inspiring beyond belief. I'm cranking up my DVD player and finding that every detail of every chapter is true down to the last nut and bolt. Professionals have been following these guidelines for decades! This book must be the textbook

for lots of classes about this subject somewhere. I'm a 3d animator, and it's my goal to make animated shorts a lot more "arty" than Pepper Ann and Rugrats. But this book is such an eye-opener! I've never realized that even the cartoons that I've loved for years - Simpsons, South Park, Ren Stimpy - all of them! They all follow the same rules. One funny thing about this book: For a writing manual, it has a phenomenal number of typos. What a hoot. The book is incredibly easy to find your way around. The author is simply a master at her craft, and the insights are invaluable for anyone not employed in California. Yet you can find 1 or 2 typos or grammatical errors per page. I guess they skimmed on the editing. If you're concerned about developing content for your own animations, or aiming at a job scripting for cartoons, or just want to round out your knowledge about scriptwriting in general, this is an awesome book. 0 of 0 people found the following review helpful. Confusing By Lysa Taylor This book would have been way better without all the road analogies. It is so confusing to the point where I had to highlight everything that actually made sense which was usually things that didn't have anything to do with the road analogies. You have to dig into this book a little too much in order to understand what the author is trying to say. I wouldn't recommend this book to anyone. It did have helpful information, but the format was just too confusing for my tastes. I like things to be clear, not compared to race car drivers and things of that nature. 0 of 0 people found the following review helpful. Very good book but I am satisfied with Animation Writing and ... By Anna Banana's Creations Very good book but I am satisfied with Animation Writing and Development From Script Development by Jean Ann Wright. Gardner's Guide was very informative but the other book was extra informative.

Packed with real examples and exercises, this guide helps would-be scriptwriters navigate their way through the ins and outs of writing Saturday morning cartoons or animated short films. The illustrated text and detailed instructions guide readers through the steps necessary to create a winning script.