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## Half-Life 2 (Orange Box): Prima Official Game Guide

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**David Hodgson, Stephen Stratton : Half-Life 2 (Orange Box): Prima Official Game Guide** before purchasing it in order to gauge whether or not it would be worth my time, and all praised Half-Life 2 (Orange Box): Prima Official Game Guide:

0 of 0 people found the following review helpful. If you have Half Life 2, you should have this guide By Markus Egger This is a great guide. It is over 300 pages thick with detailed information about every location. It covers Half Life 2 as well as Counter Strike - Source. The entire guide is in full color and printed on heavy paper. In addition to explaining gameplay details, the guide also covers some basic information that would normally be in a manual. Since HL2 does not come with a manual, this is very nice. It is not something I would normally expect from a strategy guide, but I appreciate that they went the extra mile there. This is also the kind of game that makes a strategy guide important. HL2 is not a mindless shooter, so you are likely to get stuck at some point. This guide is a great tool and will help you

out when you need it. Note that this guide is not the same as the "Official Hint Book" that ships with the collector's edition. In fact, the booklet that ships with the collector's edition is really just an advertisement for this book. Get the real thing and ignore the collector's edition. 0 of 0 people found the following review helpful. Good guide By AdamDoes not show Lambda caches though. 1 of 1 people found the following review helpful. Extremely Helpful Guide By Diane Freese Evans Had I not purchased this along with my copy of The Orange Box, I would be in the same dilemma as every single one of my friends is: confounded by the maze-like levels, and frustrated at my inability to solve what eventually turns out to be a simple puzzle. This book helped to pull me out of mental ruts where I simply had no idea how to move on, especially in Portal. The guide doesn't spoon-feed you everything however, it leaves the lucky jumps and guesses to you, and thus I have yet to defeat the third to last level of Portal. Overall, it is a fantastic guide, and along with the helpful walkthroughs are well-written descriptions of the characters and enemies in each game.

Complete strategy for Half-Life 2, Half-Life 2: Episode One, Half-Life 2: Episode Two, Portal, and Team Fortress 2. Half-Life 2: Enhanced biographies and enemy information showcasing all the new entities! G-Man locations, hidden item stashes, and more revealed! Portal: Tactics for every single level, with incredible, mind-bending shortcuts from the development team! Team Fortress 2: Complete information for all characters and insanely advanced tactics for every map. Comprehensive list of all Xbox 360 Achievements, with hints for completing them. Fully labeled maps of every single level in all five games! Raising the Bar: Exclusive artwork and developer interviews for all games!

Excerpt. Reprinted by permission. All rights reserved. NOT QUITE ROCKET SCIENCE: A PORTAL OVERVIEW You awaken in a cold, sterile room. It's barren except for a toilet, the bed pod from which you arose, and a radio playing a chipper tune that seems completely out of place in your spartan surroundings. You have no idea who you are or why you're here, but it's clear that something isn't right: everything around you is in a state of disrepair, and the monotonous, synthesized voice that's gently prodding you out of your chamber doesn't seem to be quite all there. It is clear, however, that you have some high-tech toys at your disposal. For better or worse, this unhinged artificial intelligence is apparently your only shot of getting out of wherever it is you are in one piece, and given how crazy things are looking, you're going to need all the help you can get. In the world of Portal, you're a human rat trapped in a high-tech maze, and you need lightning reflexes and a whip-crack mind to navigate through it. Luckily, you also have science on your side...sometimes, anyway.